

Cubic B-spline Collocation Method for One-Dimensional Heat Equation

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Abstract: In this paper we discuss cubic B-spline collocation method. We have given the derivation of the B-spline method in general. We have applied the method for solving one-dimensional heat equation and the numerical result have been compared with the exact solution.

Keywords: Cubic B-spline, Collocation Method, Heat Equation, Linear Partial Differential Equation

1. Introduction

Consider the one dimensional initial-boundary value problem

$$P_r = \begin{cases} \frac{\partial u}{\partial t} = c \frac{\partial^2 u}{\partial x^2}, c = 1 \\ u(0, t) = 0, u(1, t) = 0 \text{ (B.C.S)} \\ u(x, 0) = g(x) \text{ (I.C)} \end{cases} \quad (1)$$

This problem is one of the well-known second order parabolic linear partial differential equation [1, 3, 4]. The heat equation is a very important equation in physics and engineering. It shows that heat equation describes the distribution of heat (or variation in temperature) in a given region over time. The heat equation is of fundamental importance in diverse scientific fields. In mathematics, it is prototypical parabolic partial differential equation. In probability theory, the heat equation is connected with the study of Brownian motion via the Fokker – Planck equation [5]. Numerical solutions of those equations are very useful to study physical phenomena. One of the linear evolution equation which we deal with the numerical solution is the heat equation [2]. In financial mathematics it is used to solve the Black – Scholes partial differential equation. The diffusion equation, a more general version of the heat equation, arises in connection with the study of chemical diffusion and other related processes [5]. In history, the heat

equation proposed by Fourier in 1822 has been applied to investigating a temperature distribution in materials [6]. The heat equation is used in probability and describes random walks. It is also applied in financial mathematics for this reason. It is also important in Riemannian geometry and thus topology: it was adapted by Richard S. Hamilton when he defined the Ricci flow that was later used by Grigori Perelman to solve the topological Poincaré conjecture. The heat equation arises in the modeling of a number of phenomena and is often used in financial mathematics in the modeling of options. The famous Black – Scholes option pricing model's differential equation can be transformed into the heat equation allowing relatively easy solutions from a familiar body of mathematics. Many of the extensions to the simple option models do not have closed form solutions and thus must be solved numerically to obtain a modeled option price. The equation describing pressure diffusion in a porous medium is identical in form with the heat equation. Diffusion problems dealing with Dirichlet, Neumann and Robin boundary conditions have closed form analytic solutions (Thambynayagam 2011). The heat equation is also widely used in image analysis (Perona & Malik 1990) and in machine-learning as the driving theory behind scale-space or graph Laplacian methods. The heat equation can be efficiently solved numerically using the implicit Crank – Nicolson method of (Crank & Nicolson 1947). This method can be extended to many of the models with no closed form solution, see for instance (Wilmott, Howison & Dewynne

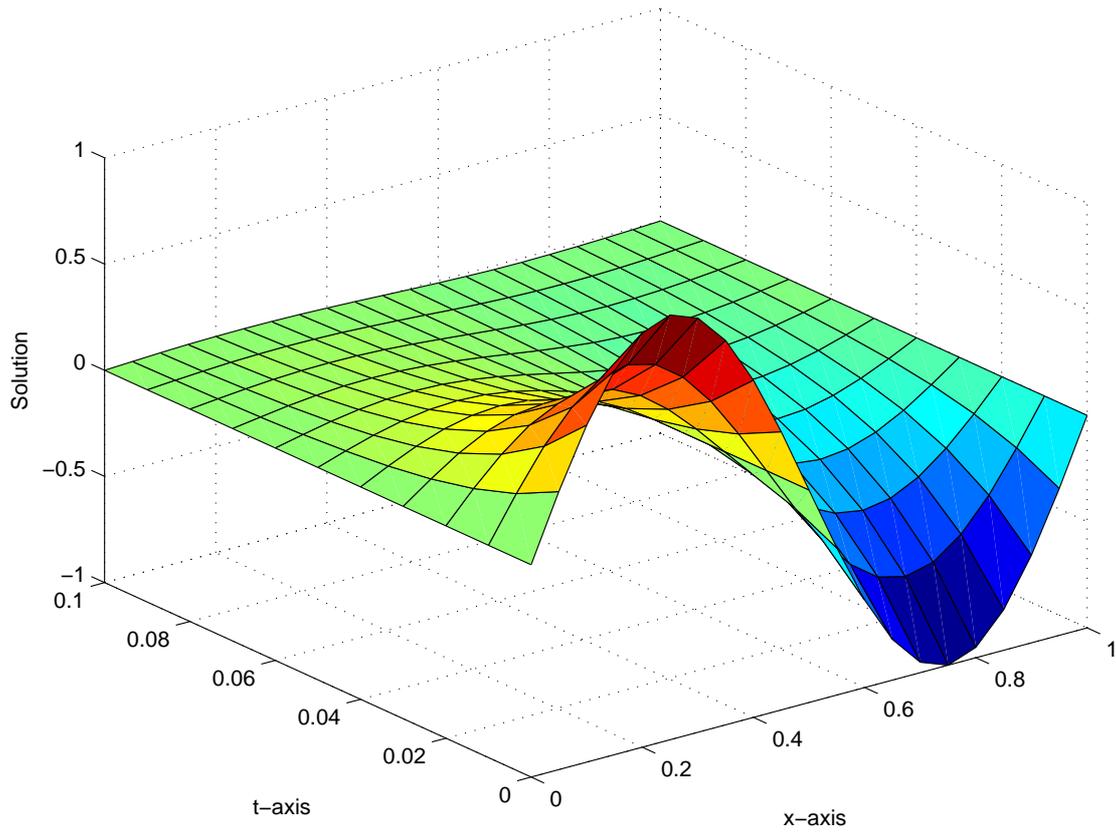


Figure 1. Exact solution for the heat problem P_r .

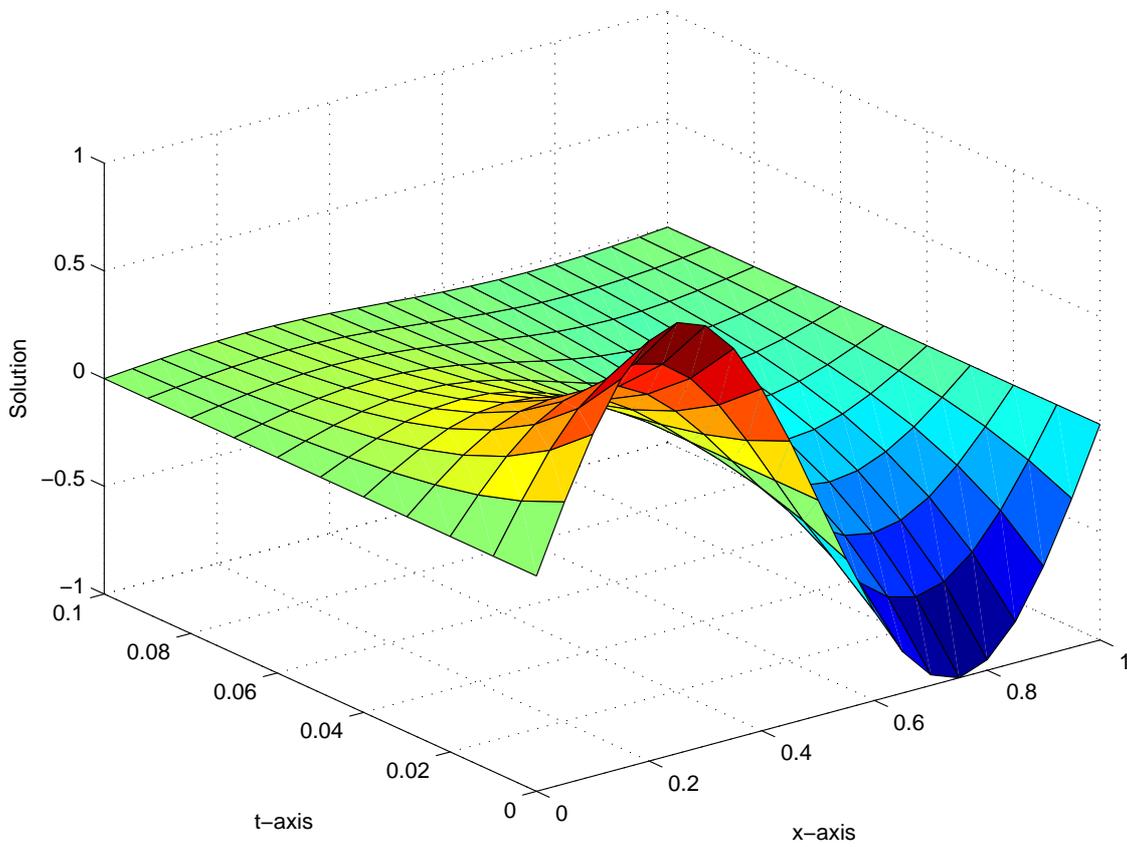


Figure 2. Numerical solution for the heat problem P_r using $h = 0.05$ and $k = 0.01$.

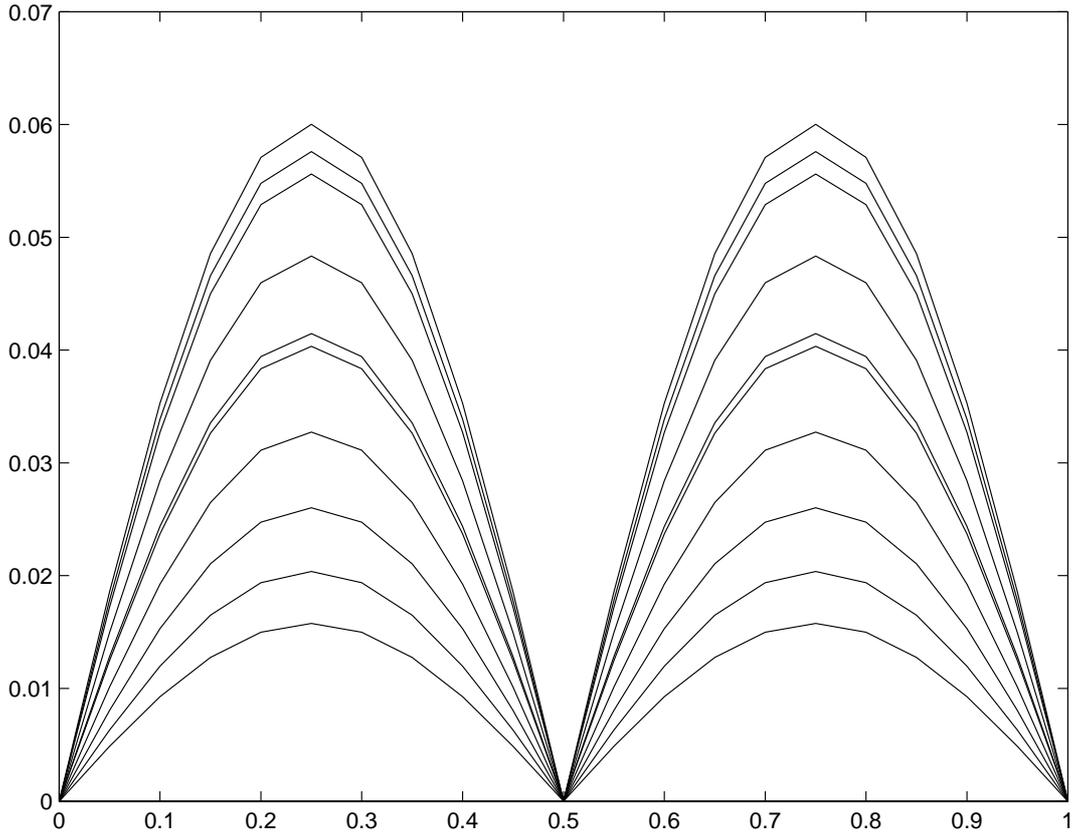


Figure 3. This shows the error for the heat problem P_7 using $h = 0.05$ and $k = 0.01$.

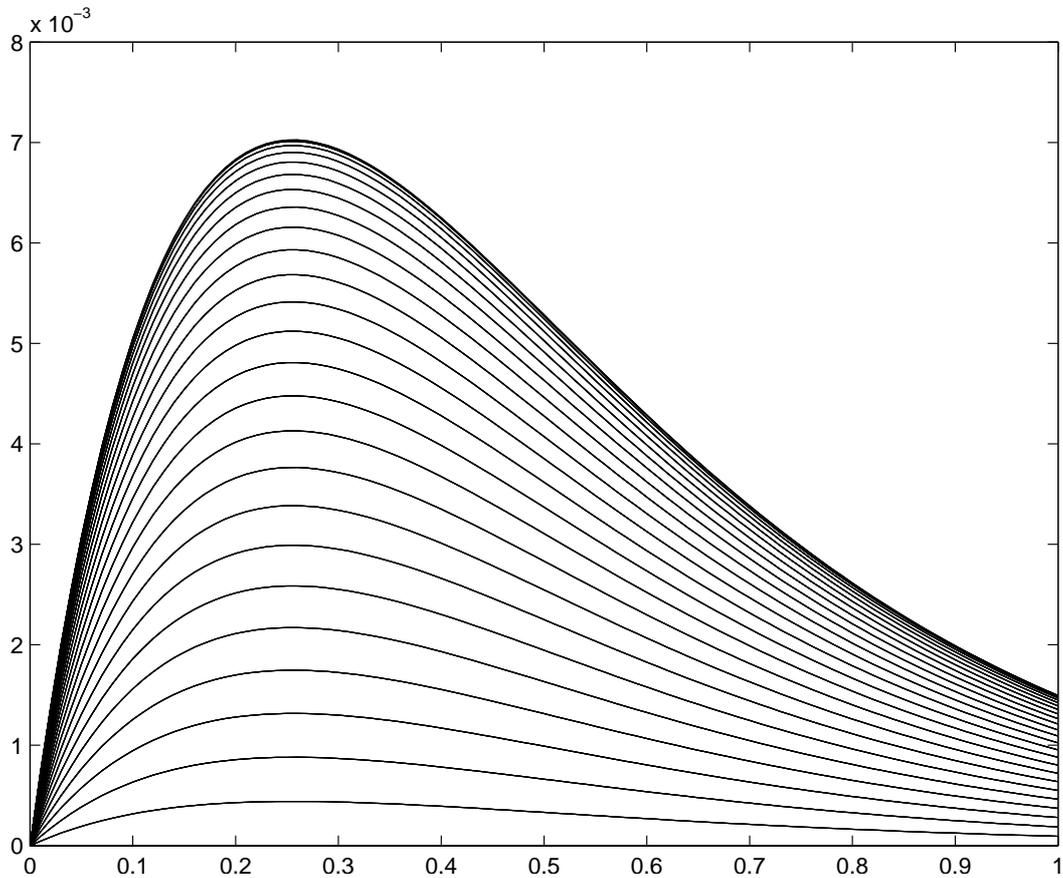


Figure 4. This shows the error for the heat problem P_7 using $h = 0.01$ and $k = 0.001$.


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% surf(x,t,u)
Fun_bspline:
function YYp = fun_bspline( p0,h,k,M)
    gammaj = 12*k + 4*h^2;
    alphaj = -6*k + h^2;
    betaj = -6*k + h^2;
    A = zeros(M,M);
    Mvalue = M;
    A = diag([36*k ones(1,M-2)*gammaj 36*k],0) + ...
    diag([0 ones(1,M-2)*alphaj],1) + ...
    diag([ones(1,M-2)*betaj 0],-1);
    ft = p0;
    alpha0 = 0;
    alpha1 = 0;
    yp0 = alpha0;
    yp1 = alpha1;
    dm = h^2*ft;
    dm(1) = dm(1) - yp0*(-6*k+h^2);
    dm(M) = dm(M) - yp1*(-6*k+h^2);
    Amatrix = A;
    dm = dm';
    sizeA = size(A);
    sizedm = size(dm);
    cc = A\dm;
    ccm1 = 0 - 4*cc(1) - cc(2);
    ccmp1 = 0 - 4*cc(M) - cc(M-1);
    ccc = [ccm1 cc' ccmp1];
    YYp = ccc(1:M) + 4*ccc(2:M+1) + ccc(3:M+2);
end

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