

Construction Procedure for Non-trivial T-designs

John Chibayi¹, David Alila², Fredrick Onyango¹

¹Department of Statistics and Actuarial Science, Maseno University, Nairobi, Kenya

²Department of Mathematics, Masinde Muliro University of Science and Technology, Nairobi, Kenya

Email address:

john.chibayi@yahoo.com (J. Chibayi), aliladavid2010@gmail.com (D. Alila), onyangofredrick@hotmail.com (F. Onyango)

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Abstract: A t -design is a generation of balanced incomplete block design (BIBD) where λ is not restricted to the blocks in which a pair of treatments occurs but to the number of blocks in which any t treatments ($t = 2, 3, \dots$) occurs. The problem of finding all parameters (t, v, k, λ_t) for which t - (v, k, λ_t) design exists is a long standing unsolved problem especially with $\lambda = 1$ (Steiner System) as no Steiner t -designs are known for $t \geq 6$ when $v > k$. The objective of this study therefore to develop new methods of constructing t -designs with $t \geq 3$ and $\lambda \geq 1$. In this study t -design is constructed by relating known BIB designs, combinatorial designs and algebraic structures with t -designs.

Keywords: Block Designs, Steiner Systems, T-designs

1. Introduction

$t - (v, k, \lambda_t)$ design is an incidence structure of points and blocks with the following properties; there are v points, each block is incident with k points, any point is incident with λ_1 blocks, and any t points are incident to λ_t common blocks. Where v, k and λ_t are all positive integers and $v \geq k \geq t$. The four numbers t, v, k and λ_t determine b (blocks) and λ_1 and four numbers themselves cannot be chosen arbitrarily. For a $t - (v, k, \lambda_t)$ design and S is any s -element subset of \mathcal{S} , with $0 \leq s \leq t$, then the number of blocks containing S is given by:

$$\lambda_s = \lambda \frac{\binom{v-s}{t-s}}{\binom{k-s}{t-s}} \quad 0 \leq s \leq t \tag{1}$$

particular, $\lambda_0 = \lambda, r = \lambda_1, \lambda = \lambda_t$. Since λ_s in equation (*) above needs to be an integer, only the values of v, k and λ that make λ_s an integer for all $0 \leq s \leq t$ are admissible parameters for a t -design. A tuple (t, v, k, λ_t) is said to be admissible if the arithmetic conditions aforementioned hold and is said to be feasible if a $t - (v, k, \lambda_t)$ design exists, hence a feasible tuple is necessarily admissible [2]. The converse is not true. That is, admissibility conditions are necessary but they are not sufficient, there exist several cases of parameters that satisfy the admissibility conditions and yet no design with these parameters exists. However, it is

conjectured that admissibility conditions would be sufficient, if the point set is large. This is known as v - large existence conjecture or "asymptotic existence" conjecture.

The incidence structure associated with a t -design can be represented by a matrix. The point-block incidence matrix A , associated with a $t - (v, k, \lambda_t)$ design with b blocks is a $(0 - 1)$ matrix of v rows and b columns. The elements of A are a_{ij} where i is the point, j is the block and

$$a_{ij} = \begin{cases} 1 & \text{if } i \in j \\ 0 & \text{otherwise} \end{cases}$$

There is a generalization of Fisher's inequality to t -designs which is due to [1]. If a $t - (v, k, \lambda_t)$ design exists, where $t = 2s$ is even, then the number of blocks $b \geq \binom{v}{s}$. A $t - (v, k, \lambda_t)$ design in which $\lambda = 1$ is called Steiner system. For example a $2 - (v, 3, 1)$ is a Steiner triple system (STS) and a $3 - (v, 4, 1)$ design is a Steiner quadruple system (SQS). A $2 - (v, k, \lambda)$ design is called a balanced incomplete block design (BIBD). A t -design is said to have repeated blocks if there are two blocks incident with the same set of k points. A t -design with no repeated blocks is said to be simple [6].

A $t - (v, k, \lambda_t)$ design with $t \geq 3$ are known for only a few values of v, k and λ_t . For $t = 3$ there are several infinite families known. For instance, for any prime power q and for any $d \geq 2$, there exists a $3 - (q^d + 1, q + 1, 1)$ design known as inversive geometry. When $d = 2$, these designs

are known as inversive planes. A Steiner quadruple system $3 - (v, 4, 1)$ is also known to exist for all $v \equiv 2$ or $4 \pmod 6$. Some simple t -designs, have been constructed for $t \leq 5$. Construction of a $6 - (v, k, 1)$ design remains one of the outstanding open problems in the study of t -designs. Even for $t = 4$ and $t = 5$, only a few examples of $t - (v, k, 1)$ designs are known. In this study we construct some t -designs, with much emphasis on $t \geq 3, \lambda_t \geq 1$ by identifying BIB designs which are also t -designs.

2. Literature Review

The main problem in t -designs is the question of existence and the construction of those solutions, given admissible parameters. That is, finding all parameters (t, v, k, λ_t) for which $t - (v, k, \lambda_t)$ design exists. There are many known Steiner 2 - designs but constructing Steiner $t > 2$ it has proved to be much harder. Wilson (1972a, 1972b) building upon the work of many including ([3], [7], [10], and [11]) proved for $t = 2$, fixed k and sufficiently large v satisfying arithmetic conditions 2 - designs exist. There is no similar existence result yet for $t > 2$. In the case of $t = 3$, [4] has shown that there is $3 - (v, 4, 1)$ design if and only if the necessary arithmetic conditions are satisfied. But for larger k , even $k = 5$, the result is far from complete. For $\geq 3, k \geq 5$ the problem is wide open. All these constructions bear a distinct algebraic flavor in the sense that the underlying set upon which the design is constructed has a nice algebraic structure. Algebraic construction requires that a certain fixed (big) group to act as a group of automorphisms for the desired design. This technique was first formulated on paper by [11].

However this method culminates in a computer or computer-like brute-force search which cannot take us very far in quest for new t -designs (especially Steiner t -designs). Cameron *et al.* [5] simplified this method, by coming up with a technique that employs transitive actions of groups. They showed that, if a group acts transitively on subsets of size t the orbits for that group yield designs.

Stinson [15] came up with block spreading method for $t = 2$ and for prime power index. Let v be a positive integer $v \geq 2$ and let q be a prime power. Suppose that there exists a $S_q(2, k, v)$ design satisfying $q \geq v + 1$. Then there exists a group divisible design (GDD) of group type $(q^d)^v$ with block size k and index one, whenever $d \geq \binom{v}{2}$. This method has application in the construction of Steiner 2 - designs. Blanchard ([3], [7], [14]) generalizes Hartman's [14] results for $t \geq 2$ as follows: (The "block spreading" method for $t \geq 2$ and for prime power index). Let v and t be positive integers, $2 \leq t \leq v$, and let q be a prime power. Then there exists a number $q_0 = q_0(t, v)$ such that for any $S_q(t, k, v)$ design satisfying $q \geq q_0$, there is a t -GDD of group type $(q^d)^v$ with block size k and index one whenever $d \geq \binom{v}{t}$. More so, ([5], [8]) generalizes Blanchard's construction for general index (the "block spreading" method for $t \geq 2$ and general index). Let v, t and λ be a positive integers $2 \leq t \leq v$. Then there exists a number $q_0 = q_0(t, v)$ such that for any $S_\lambda(t, k, v)$ design with prime power decomposition $\lambda =$

$q_1, q_2, q_3 \dots q_n$ satisfying $q_i \geq q_0; 1 \leq i \leq n$; there is a t -GDD of group type $(\lambda^d)^v$ with block size k and index one whenever $d \geq \binom{v}{t}$. This generalized "block spreading" construction has several application such as constructing new Steiner 3 - designs and new group divisible t -designs with index one. Limitation of this method is that the bounds on d are too large.

Magliveras *et al.* [9] constructed some new large sets of t -designs, using recursive construction described by Qiu-rong Wu [14]. Wu [14] showed that if there exists large sets $LS(n) - (t, k, v_1), LS(n) - (t, k, v_2), LS(n) - (k - 2, k - 1, v_1 - 1), LS(n) - (k - 2, k - 1, v_2 - 1)$, then there exists a large set $LS(n) - (t, k, v_1 + v_2 - k + 1)$. He went on to show that also, if there exist a large sets $LS(n) - (t, v, k)$ and $LS(n) - (k - 2, k - 1, v - 1)$ then there exist large sets $LS(n) - (t, k, v + m(v - k + 1))$ for all $m \geq 0$.

Mohácsy and Ray-Chaudhuri [12] constructed t -designs from known t -wise balanced designs. In his works he showed that, given a positive integer k and a $t - (v, (k_1, k_2 \dots k_s), \lambda)$ design D , with all blocks-sizes k_i occurring in D and $1 \leq t \leq k \leq k_1 \leq k_2 \dots \leq k_s$, the construction produces a $t - (v, k, n\lambda)$ design D^* , with $n = L.C.M[\binom{k_1-t}{k-t}, \dots, \binom{k_s-t}{k-t}]$. Onyango [13] on his part constructed t -designs with $t = 3$ and $\lambda = 1$ from balanced incomplete block design.

3. Construction of Some $t - (v, k, \lambda_t)$ Designs with $t = 3$ and $\lambda_t = 1$

The properties of $t - (v, k, \lambda_t)$ designs include:

$$bk = \lambda_1 v \tag{2}$$

$$\lambda_t(v - (t - 1)) = \lambda_{t-1}(k - (t - 1)) \tag{3}$$

Replacing $t = 3$ and $\lambda_t = 1$ in equation (2) we have:

$$v - 2 = \lambda_2(k - 2) \implies \lambda_2 = \frac{v-2}{k-2} \tag{4}$$

Now when $t = 2$ we have:

$$\lambda_2(v - 1) = \lambda_1(k - 1) \implies \frac{\lambda_1}{\lambda_2} = \frac{v-1}{k-1} \tag{5}$$

This implies

$$\lambda_1 = \lambda_2 \frac{(v-1)}{(k-1)}; \lambda_1 = \alpha(v - 1) \lambda_2 = \lambda_1 \frac{(k-1)}{(v-1)}; \lambda_2 = \alpha(k - 1) \tag{6}$$

Given that $\lambda_1, \lambda_2, v - 1$ and $k - 1$ are all integers and α is a rational number which we will represent by $\frac{x}{y}$ where x and y are positive integers. Thus the equations (5) become:

$$y\lambda_1 = x(v - 1) \text{ and } y\lambda_2 = x(k - 1) \tag{7}$$

Case 1: When $x = 1$

Then (6) becomes: $y\lambda_1 = v - 1, \implies v = y\lambda_1 + 1$

$$y\lambda_2 = k - 1, \implies k = y\lambda_2 + 1$$

Theorem 1: If $x = 1$ and $\lambda_2 - 1 \equiv 0 \pmod y$, where y is

an integer then there are only three non-trivial $3 - (v, k, 1)$ designs which are: $3 - (8,4,1)$, $3 - (22,6,1)$ and $3 - (112,12,1)$

Proof: From (2), (3), and (7)

$$\lambda_2 = \frac{y\lambda_1+1-2}{y\lambda_2+1-2} = \frac{y\lambda_1-1}{y\lambda_2-1} \tag{8}$$

This implies: $\lambda_1 = \lambda_2^2 - \frac{\lambda_2-1}{y}v = y\lambda_2^2 - \lambda_2 + 2$ and $k = y\lambda_2 + 1$. For this design to be $3 - (v, k, 1)$ design and from (1) it implies

$$\left(\lambda_2^2 - \frac{\lambda_2 - 1}{y}\right)(y\lambda_2^2 - \lambda_2 + 2) \equiv 0 \pmod{y\lambda_2 + 1}$$

That is:

$$\frac{(y\lambda_2^2 - \lambda_2 + 1)(y\lambda_2^2 - \lambda_2 + 2)}{y(y\lambda_2 + 1)} \tag{9}$$

which is a positive integer. Expanding and simplifying equation (9), we obtain

$$\lambda_2^3 - \frac{3\lambda_2^2}{y} + \frac{\lambda_2(3y+4)}{y^2} - \frac{6y+4}{y^3} + \frac{2y^2+6y+4}{y^2(y^2\lambda_2+y)} \tag{10}$$

The last term of equation (10), that is

$$\frac{2y^2+6y+4}{y^2(y^2\lambda_2+y)} \tag{11}$$

will be an integer if y^2 divides $6y + 4$. The only values for y in which this is possible are 1 and 2. In this case Equation (11) is not an integer. Thus both Equations (10) and (11) will be integers if λ_2 takes the values 2, 3, 5 and 11. The table below gives corresponding values of k, λ_1, v and b .

Table 1. Case 1; for $y = 1$ the possible cases of $3 - (v, k, 1)$ designs.

λ_2	k	λ_1	v	b
2	3	3	4	4
3	4	7	8	14
5	6	21	22	77
11	12	111	112	1036

The required $3 - (v, k, 1)$ designs are; $3 - (8,4,1)$, $3 - (22,6,1)$, and $3 - (112,12,1)$. A $3 - (4,3,1)$ is trivial given $t = k$, but it is required that $t < k$, hence is not included and our proof is completed.

Case 2: When $y = 1$

In this case Equation (6) becomes

$$\lambda_1 = x(v - 1), \Rightarrow v = \frac{\lambda_1+x}{x} \text{ and } \lambda_2 = x(k - 1), \Rightarrow k = \frac{\lambda_2+x}{x}$$

Where x is a positive integer and both λ_1 and λ_2 are divisible by x .

From Equation (1) we get λ_1, v , and k as follows;

$$\lambda_1 = \lambda_2^2 - x\lambda_2 + x, v = \frac{\lambda_2^2 - x\lambda_2 + 2x}{x}$$

and

$$k = \frac{\lambda_2+x}{x} \tag{12}$$

Using $b = \frac{\lambda_1 v}{k}$ for this design to be $3 - (v, k, 1)$ design then:

$$(\lambda_2^2 - x\lambda_2 + x) \frac{(\lambda_2^2 - x\lambda_2 + 2x)}{x} \equiv 0 \pmod{\left(\frac{\lambda_2+x}{x}\right)} \tag{13}$$

That is

$$\frac{(\lambda_2^2 - x\lambda_2 + x)(\lambda_2^2 - x\lambda_2 + 2x)}{\lambda_2 + x} \tag{14}$$

which is a positive integer. Expanding and simplifying equation (14), we obtain

$$\lambda_2^3 - 3x\lambda_2^2 + \lambda_2(3x + 4x^2) - (6x^2 + 4x^3) + \frac{2x^2+6x^3+4x^4}{\lambda_2+x} \tag{15}$$

Equation (15) will be an integer if the last term $\frac{2x^2+6x^3+4x^4}{\lambda_2+x}$ is an integer. Thus λ_2 can take any of the following values 3,4,6,8,10,18,28,32,38,58, and 118. But λ_2 must be divisible by 2. So 3 is not a possibility. We give corresponding values of k, λ_1, v and b in the Table 2 below.

Table 2. Case 2; for $x = 2$ the possible cases of $3 - (v, k, 1)$ designs.

λ_2	k	λ_1	v	b
4	3	10	6	20
6	4	26	14	91
8	5	50	26	260
10	6	82	42	574
18	10	290	146	4234
22	12	442	222	8177
28	15	730	366	17812
38	20	1370	686	46991
58	30	3250	1626	176150
118	60	13690	6846	1562029

The following designs $3 - (6,3,1)$, $3 - (14,4,1)$, $3 - (26,5,1)$, $3 - (42,6,1)$, $3 - (146,10,1)$, $3 - (222,12,1)$, $3 - (366,15,1)$, $3 - (686,20,1)$, $3 - (1676,30,1)$ and $3 - (6846,60,1)$. can then be obtained from BIB(v, k, λ) designs given below

$$2 - (6,3,4), 2 - (14,4,6), 2 - (26,5,8), 2 - (42,6,10), 2 - (146,10,18), 2 - (222,12,22), 2 - (366,15,28), 2 - (686,20,38), 2 - (1626,30,58), \text{ and } 2 - (6846,60,118).$$

For $x = 3$, the possible values are: 6,9,15,18,21,33,39,60,69,81,123,165,249, and 501. The corresponding values of λ_1, v, k , and b in the Table 3 below.

Table 3. Case 2; for $x = 3$ the possible cases of $3 - (v, k, 1)$ designs.

λ_2	k	λ_1	v	b
6	3	21	8	56
9	4	57	20	285
15	6	183	62	1891
18	7	273	92	3588
21	8	381	128	6096
33	12	993	332	27473
39	14	1407	470	47235
60	21	3423	1142	186146
69	24	4557	1520	288610

λ_2	k	λ_1	v	b
81	28	6321	2108	475881
165	56	26733	8912	4254366
249	84	61257	20420	14891285
501	168	249501	83168	123514876

Again we obtain $3 - (v, k, 1)$ designs from BIB designs below:

- $2 - (8,3,6), 2 - (20,4,9), 2 - (67,6,15), 2 - (92,7,18), 2 - (128,8,21), 2 - (332,12,33), \dots$, and $2 - (83168,168,501)$

For $x = 4$, and using similar arguments as before we obtain possible values of λ_2 as follows: 8,12,16,20,28,32,36,... which give the values of λ_1, k, v and b as follows:

Table 4. Case2; for $x = 4$ the possible cases of $3 - (v, k, 1)$ designs.

λ_2	k	λ_1	V	B
8	3	36	10	120
12	4	100	26	650
16	5	196	50	1960
20	6	324	82	4428
28	8	676	170	14365
32	9	900	226	22600
36	10	1156	290	33524

The desired $3 - (v, k, 1)$ designs are obtained from the following BIB designs:

- $2 - (10,3,8), 2 - (26,4,12), 2 - (50,5,16), 2 - (82,6,20), 2 - (170,8,28), 2 - (226,9,32)$, and $2 - (290,10,36)$

Remark: this construction can go on and on by simply varying the values of x and y for each case, but as values of x and y increases the designs obtained have large parameters making them not practical.

4. Construction of $t - (v, k, \lambda_t)$ Designs with $t = 3$ and $\lambda_t \geq 1$

We extend the work in [10] by constructing $3 -$ designs with $\lambda_t \geq 1$, that is for general index and Steiner $4 -$ designs. When $t = 3, \lambda_t = c$ and from Equation (2) we have:

$$\lambda_1 = \frac{\lambda_2(v-1)}{k-1}; \Rightarrow \lambda_1 = \alpha(v-1) \text{ and } \lambda_2 = \frac{\lambda_1(k-1)}{v-1}; \Rightarrow \lambda_2 = \alpha(k-1) \tag{16}$$

Where α is a rational number since $\lambda_1, \lambda_2, c, v - 1$ and $k - 1$ are all positive integers hence, we will represent it by $\frac{x}{y}$ where x and y are positive integers.

Case I, $x = 1$

Then Equation (15) becomes:

$$\lambda_2 = \frac{c(y\lambda_1-1)}{y\lambda_2-1} \lambda_1 = \frac{y\lambda_2^2-\lambda_2+c}{cy} \text{ and } = \frac{y\lambda_2^2-\lambda_2+2c}{c} \tag{17}$$

For this design to be $3 - (v, k, c)$ design and from $bk = v\lambda_1$; it implies

$$\frac{(y\lambda_2^2-\lambda_2+c)}{cy} \left(\frac{y\lambda_2^2-\lambda_2+2c}{c} \right) \equiv 0 \text{ mod}(y\lambda_2 + 1) \tag{18}$$

That is,

$$\frac{(y\lambda_2^2-\lambda_2+c)(y\lambda_2^2-\lambda_2+2c)}{c^2y(y\lambda_2+1)} \tag{19}$$

Expanding and simplification of Equation (19) we obtain

$$\frac{\lambda_2^3}{c^2} - \frac{3\lambda_2^2}{c^2y} + \frac{\lambda_2(3cy+4)}{c^2y^2} - \frac{(6cy+4)}{c^2y^3} + \frac{2c^2y^2+6cy+4}{c^2y^2(y^2\lambda_2+y)} \tag{20}$$

Which will be an integer if c^2y^2 divides $6cy + 4$. For $c = 2$, that is $\lambda_t = 2$, the only possible values for y in which this is possible are 1 and 2. Thus Equation (20) will be an integer if λ_2 takes only of the following values; 2 and 5. The table below gives corresponding values of λ_1, k, v and b

Table 5. Case 1; for $y = 1$ and $c = 2$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
2	3	2	3	2
5	6	11	12	22

The first $3 - (3,3,2)$ does not exist hence we have only one $3 - (v, k, c)$ design in this case.

This $3 - (12,6,2)$ is identified with this BIB design $B(12,6,5)$.

CASE II, $y = 1$

In this case Equation (17) becomes:

$$\lambda_2 = \frac{c(\lambda_1-x)}{\lambda_2-x} \lambda_1 = \frac{\lambda_2^2-x\lambda_2+cx}{c} \text{ and } v = \frac{\lambda_2^2-x\lambda_2+2cx}{cx} \tag{21}$$

Using similar argument as before:

$$\frac{(\lambda_2^2 - x\lambda_2 + cx)(\lambda_2^2 - x\lambda_2 + 2cx)}{c^2(\lambda_2 + x)}$$

Will be integer if Equation (22) is and integer

$$\frac{2c^2x^2+6cx^3+4x^4}{c^2(\lambda_2+x)} \tag{22}$$

We give the corresponding values of $\lambda_2, \lambda_1, v, k$ and b in Table 6 below;

Table 6. Case 2; for $x = 2$ and $c = 2$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
4	3	6	4	8
6	4	14	8	28
10	6	42	22	154
14	8	86	44	473
22	12	222	112	2072
46	24	1014	508	21463

The following designs; $3 - (4,3,2), 3 - (8,4,2), 3 - (22,6,2), 3 - (44,8,2), 3 - (112,12,2)$, and $3 - (508,24,2)$ can be obtained from BIB (v, k, λ) designs given below:

$B(4,3,4), B(8,4,6), B(22,6,10), B(44,8,14), B(112,12,22)$, and $B(508,24,46)$ For $c = 2, x = 3$ and using similar

arguments as before we give the values of $\lambda_2, \lambda_1, v, k$ and b as in Table 7 below:

Table 7. Case 2; for $x = 3$ and $c = 2$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
6	3	12	5	20
12	5	57	20	228
15	6	93	32	496
27	10	327	110	3597

We get the desired $3 - (v, k, c)$ designs from BIB designs below:

$$B(5,3,6), B(20,5,12), B(32,6,15) \text{ and } (110,10,27)$$

For $c = 2, x = 4$ and using the same methods we give the table of values of; $\lambda_2, \lambda_1, k, v$ and b as follows:

Table 8. Case 2; for $x = 4$ and $c = 2$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
8	3	20	6	40
12	4	52	14	182
16	5	100	26	520
20	6	168	42	1126
36	10	580	146	8468
44	12	884	222	16354
56	15	1460	366	35624

Similarly, for $c = 2, x = 5$ the values of $\lambda_1, \lambda_2, k, v$ and b we give them as in the Table 9 below:

Table 9. Case 2; for $x = 5$ and $c = 2$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
10	3	30	7	70
20	5	155	32	992
25	6	255	52	2210
30	7	380	77	4180
65	14	1955	392	54740

Now, for $c = 3, x = 3$ and $x = 6$ and applying the same methods, we give values of $\lambda_2, \lambda_1, v, k$ and b in table 10 below respectively.

Table 10. Case 2; for $x = 3$ and $c = 3$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
6	3	9	4	12
9	4	21	8	42
15	6	63	22	231
24	9	171	58	1102
51	18	819	274	12467

Table 11. Case 2; for $x = 6$ and $c = 3$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
12	3	30	6	60
18	4	78	14	273
24	5	150	26	780
30	6	246	42	1722

Also for $c = 4, x = 2, x = 4$ and $x = 6$ and using similar

arguments, we give values of $\lambda_2, \lambda_1, v, k$, and b in the Tables below respectively.

Table 12. Case 2; for $x = 2$ and $c = 4$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
4	3	4	3	4
6	4	8	5	10
10	6	22	12	44
22	12	112	57	532

The first $3 - (3,3,4)$ design is trivial.

Table 13. Case 2; for $x = 4$ and $c = 4$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
12	4	28	8	56
20	6	84	22	308
28	8	172	44	946

Table 14. Case 2; for $x = 6$ and $c = 4$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
18	4	60	11	165
24	5	114	20	456
30	6	186	32	992

When $c = 5, x = 5$ and $x = 10$ and using similar methods the values of $\lambda_2, \lambda_1, v, k$ and b we give them in the tables below respectively.

Table 15. Case 2; for $x = 5$ and $c = 5$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
15	4	35	8	70
20	5	65	14	182
25	6	105	22	385
45	10	365	74	2701

Table 16. Case 2; for $x = 10$ and $c = 5$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
30	4	130	14	455
40	5	250	26	1300
50	6	410	42	2870

or $c = 6, x = 3$ and $x = 6$ we get the following tables respectively.

Table 17. Case 2; for $x = 3$ and $c = 6$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
15	6	33	12	66
24	9	87	30	290
51	18	411	138	3151

Table 18. Case 2; for $x = 6$ and $c = 6$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
18	4	42	8	84
30	6	126	22	462
42	8	258	44	1419

Also for $c = 7$ and $x = 7$ we get the following table:

Table 19. Case 2; for $x = 7$ and $c = 7$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
21	4	49	8	98
35	6	147	22	539
42	7	217	32	992

Lastly, for $c = 8, x = 4$ and $x = 8$ we also get the following tables respectively.

Table 20. Case 2; for $x = 4$ and $c = 8$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
12	4	16	5	20
20	6	44	12	88
28	8	88	23	253
44	12	224	57	1064

Table 21. Case 2; for $x = 8$ and $c = 8$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
24	4	56	8	112
40	6	168	22	616
56	8	344	44	1892
88	12	888	112	8288

Case III, $x \neq y$ and $x > 1, y > 1$

Letting

$$\lambda_1 = \frac{x}{y}(v - 1) \Rightarrow v = \frac{y\lambda_1 + x}{x} \text{ and } \lambda_2 = \frac{x}{y}(k - 1) \Rightarrow k = \frac{y\lambda_2 + x}{x} \quad (23)$$

Where x and y are positive integers and λ_2 and y are divisible by x and substituting these values of v and k in:

$$\lambda_2 = \frac{c(v - 2)}{k - 2}$$

We obtain λ_1, v , and k as follows:

$$\lambda_1 = \frac{y\lambda_2^2 - x\lambda_2 + cx}{cy}, v = \frac{y\lambda_2^2 - x\lambda_2 + 2cx}{cx} \text{ and } k = \frac{y\lambda_2 + x}{x} \quad (24)$$

Using $b = \frac{\lambda_1 v}{k}$ for this to be $3 - (v, k, 1)$ design then

$$\frac{(y\lambda_2^2 - x\lambda_2 + cx)}{cy} \left(\frac{y\lambda_2^2 - x\lambda_2 + 2cx}{cx} \right) \equiv 0 \pmod{\left(\frac{y\lambda_2 + x}{x} \right)}$$

That is Equation (24) is a positive integer

$$\frac{(y\lambda_2^2 - x\lambda_2 + cx)(y\lambda_2^2 - x\lambda_2 + 2cx)}{c^2 y(y\lambda_2 + x)} \quad (25)$$

Expanding and simplifying Equation (24) we obtain

$$y\lambda_2^3 - 3x\lambda_2^2 + \frac{\lambda_2^2(3cxy + 4x^2)}{y} - \frac{(6cx^2y + 4x^3)}{y^2} + \frac{2c^2x^2y^2 + 6cx^3y + 4x^4}{c^2y^3(y\lambda_2 + x)} \quad (26)$$

Under this case and using similar method we find $3 -$

(v, k, c) exists if Equation (26) is an integer:

$$\frac{2c^2x^2y^2 + 6cx^3y + 4x^4}{c^2y^3(y\lambda_2 + x)} = \frac{2x^2(c^2 + \frac{3cx}{y} + \frac{2x^2}{y^2})}{c^2y(y\lambda_2 + x)} \quad (27)$$

Taking $c = 5, x = 5$ and $y = 2$ in this case there is only one non-trivial $3 - (v, k, 5)$ and λ_2 would take the values 5 or 35 with corresponding values of k, λ_1, v and b as in the table below.

Table 22. Case 3; for $x = 5, y = 2$ and $c = 5$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
5	3	5	3	5
35	15	230	93	1426

For $c = 7, x = 7$ and $y = 2$, we get the following table:

Table 23. Case 3; for $x = 7, y = 2$ and $c = 7$ the possible cases of $3 - (v, k, c)$ designs.

λ_2	k	λ_1	v	b
7	3	7	3	7
21	7	56	17	136

5. Construction of $4 - (v, k, 1)$ Designs

The same technique that has been used to construct $3 - (v, k, 1)$ is applied. When $t = 4$ and $\lambda_t = 1$, we have;

$$\lambda_2 = \alpha(v - 2) \text{ and } \lambda_3 = \alpha(k - 2) \quad (28)$$

Given $\lambda_1, \lambda_2, \lambda_3, v - 2, v - 1, k - 2$, and $k - 1$ are all integers, and α is a rational number which we will represent by $\frac{x}{y}$ where x and y are positive integers.

Case 1 $x = 1$

Equation (28) becomes;

$$y\lambda_2 = v - 2, \Rightarrow v = y\lambda_2 + 2 \text{ and } y\lambda_3 = k - 2, \Rightarrow k = y\lambda_3 + 2 \quad (29)$$

Using Equation (29) and (30) we obtain

$$\lambda_1 = \frac{y\lambda_2^2 + \lambda_2}{y\lambda_3 + 1}$$

$$\lambda_1 = \frac{y^2\lambda_3^4 - 2y\lambda_3^3 + 3y\lambda_2^2 + \lambda_2^2 - 3\lambda_3 + 2}{y\lambda_3 + 1}$$

Which implies;

$$v = y\lambda_2^2 - \lambda_3 + 3 \text{ and } k = y\lambda_3 + 2 \quad (30)$$

For this design to be $4 - (v, k, 1)$ and from $bk = v\lambda_1$ it means

$$\frac{(y^2\lambda_3^4 - 2y\lambda_3^3 + 3y\lambda_2^2 + \lambda_2^2 - 3\lambda_3 + 2)(y\lambda_2^2 - \lambda_3 + 3)}{(y\lambda_3 + 1)} \equiv 0 \pmod{(y\lambda_3 + 2)}$$

Hence Equation (31) is a positive integer

$$\frac{(y^2\lambda_3^4 - 2y\lambda_3^3 + 3y\lambda_2^2 + \lambda_2^2 - 3\lambda_3 + 2)(y\lambda_2^2 - \lambda_3 + 3)}{(y\lambda_3 + 1)(y\lambda_3 + 2)} \quad (31)$$

Expanding Equation (31) we obtain

$$\frac{y^2\lambda_3^5}{(y\lambda_3 + 1)} - \frac{5y\lambda_3^4}{(y\lambda_3 + 1)} + \frac{\lambda_3^3(6y^2 + 13y)}{y(y\lambda_3 + 1)} - \frac{\lambda_3^2(24y^2 + 27y)}{y^2(y\lambda_3 + 1)} + \frac{\lambda_3(11y^3 + 54y^2 + 54y)}{y^3(y\lambda_3 + 1)} - \frac{(33y^3 + 108y^2 + 108)}{y^4(y\lambda_3 + 1)} + \frac{6y^4 + 66y^3 + 216y^2 + 216y}{y^4(y\lambda_3 + 1)(y\lambda_3 + 2)} \quad (32)$$

Equation (32) will be integer whenever Equation (33) is an integer

$$\frac{6y^4 + 66y^3 + 216y^2 + 216y}{y^4(y\lambda_3 + 1)(y\lambda_3 + 2)} \quad (33)$$

Using Equation (33), corresponding values of $\lambda_1, \lambda_2, k, v$ and b will be generated as shown in Table 12:

Table 24. Case 1; for $y = 1$ the possible cases of $4-(v, k, 1)$ designs.

λ_3	λ_2	λ_1	k	v	b
2	3	4	4	5	5
5	21	77	7	23	253

The first $4 - (5,4,1)$ design is trivial. The $4 - (23,7,1)$ is the only non trivial. This $4 - (v, k, 1)$ is then identified with the following BIB designs; $2 - (5,4,3)$ and $2 - (23,7,21)$

Case 2, $y = 1$

In this case Equation (29) becomes

$$\lambda_1 = \frac{\lambda_3^4 - 2x\lambda_3^3 + 3x\lambda_3^2 + x^2\lambda_3 - 3x^2\lambda_3 + 2x^2}{\lambda_3 + x} v = \frac{\lambda_3^2 - x\lambda_3 + 3x}{x} \text{ and } k = \frac{\lambda_3 + 2x}{x} \quad (34)$$

For this design to be $4 - (v, k, 1)$ and from $bk = v\lambda_1$ it means

$$\frac{\lambda_3^4 - 2x\lambda_3^3 + 3x\lambda_3^2 + x^2\lambda_3^2 - 3x^2\lambda_3 + 2x^2}{(\lambda_3 + x)} (\lambda_3^2 - x\lambda_3 + 3x) \equiv 0 \pmod{(\lambda_3 + 2x)}$$

Hence, equation (34) is a positive integer

$$\frac{(\lambda_3^4 - 2x\lambda_3^3 + 3x\lambda_3^2 + x^2\lambda_3^2 - 3x^2\lambda_3 + 2x^2)(y\lambda_3^2 - x\lambda_3 + 3x)}{(\lambda_3 + x)(\lambda_3 + 2x)} \quad (35)$$

Thus λ_3 takes any of the following values 2 and 4. But λ_3 must be greater than 2, hence 2 is not a possibility. We give corresponding values of $\lambda_1, \lambda_2, v, k$ and b in the table below.

Table 25. Case 2; for $x = 2$ the possible case of $4-(v, k, 1)$ design.

λ_3	λ_2	λ_1	k	v	b
4	10	20	4	7	35

This $4 - (7,4,1)$ design is trivial. Hence, for $x = 2$ there is no nontrivial $4 - (v, k, 1)$ design.

For $x = 3, \lambda_3$ takes only 6 as its value. The corresponding values of $\lambda_1, \lambda_2, v, k$ and b are given in the table 26 below.

Table 26. Case 2; for $x = 3$ the possible case of $4-(v, k, 1)$ design.

λ_3	λ_2	λ_1	k	v	b
6	21	56	4	9	126

This $4 - (9,4,1)$ design is trivial. Hence, also for $x = 3$ there is no nontrivial $4 - (v, k, 1)$ design.

For $x = 4, \lambda_3$ takes the values 8 and 28. The corresponding values of $\lambda_1, \lambda_2, v, k$ and b are given in the table below.

Table 27. Case 2; for $x = 4$ the possible cases of $4-(v, k, 1)$ designs.

λ_3	λ_2	λ_1	k	v	b
8	36	120	4	11	330
28	676	14365	9	171	272935

We obtain the desired $4 - (v, k, 1)$ designs from BIB designs below: $2 - (11,4,36), 2 - (171,9,676)$

For $x = 5$ and using similar arguments as before, the possible values of λ_3 are as follows: 10,15 and 20 which gives the values of $\lambda_1, \lambda_2, v, k$ and b as in the table below.

Table 28. Case 2; for $x = 5$ the possible cases of $4-(v, k, 1)$ designs.

λ_3	λ_2	λ_1	k	v	b
10	55	220	4	13	715
15	155	1240	5	33	8184
20	305	3782	6	63	39711

Case 3, $x \neq yx > 1, y > 1$

In this case Equation (28) can be rewritten as

$$y\lambda_2 = x(v - 2), \Rightarrow v = \frac{y\lambda_2 + 2x}{x} \text{ and } y\lambda_3 = x(k - 2), \Rightarrow k = \frac{y\lambda_3 + 2x}{x} \quad (36)$$

Using Equation (28) we have

$$\lambda_1 = \frac{y^2\lambda_3^4 - 2xy\lambda_3^3 + 3xy\lambda_3^2 + x^2\lambda_3^2 - 3x^2\lambda_3 + 2x^2}{y^2\lambda_3 + xy}$$

Which implies

$$v = \frac{y\lambda_3^2 - x\lambda_3 + 3x}{x} \text{ and } k = \frac{y\lambda_3 + 2x}{x} \quad (37)$$

For this design to be $4 - (v, k, 1)$ and from $bk = v\lambda_1$ it means

$$\frac{y^2\lambda_3^4 - 2xy\lambda_3^3 + 3xy\lambda_3^2 + x^2\lambda_3^2 - 3x^2\lambda_3 + 2x^2}{(y^2\lambda_3 + xy)} (y\lambda_3^2 - x\lambda_3 + 3x) \equiv 0 \pmod{(y\lambda_3 + 2x)}$$

That is Equation (38) is a positive integer

$$\frac{(y^2\lambda_3^4 - 2xy\lambda_3^3 + 3xy\lambda_3^2 + x^2\lambda_3^2 - 3x^2\lambda_3 + 2x^2)(y\lambda_3^2 - x\lambda_3 + 3x)}{(y^2\lambda_3 + x)(y\lambda_3 + 2x)} \quad (38)$$

Using similar argument as before Equation (38) will be integer if Equation (39) is an integer

$$\frac{6x^3y^4 + 216x^5y^2 + 66x^4y^3 + 216x^6y}{y^5(y\lambda_3 + x)(y\lambda_3 + 2x)} \quad (39)$$

The corresponding values of $\lambda_1, \lambda_2, v, k$ and b is given in the table below.

Table 29. Case 3; for $x = 3$ and $y = 2$ the possible case of $4-(v, k, 1)$ design.

λ_3	λ_2	λ_1	k	v	b
3	6	10	4	6	15

This $4 - (6,4,1)$ design is trivial. Hence, for $x = 3$ and $y = 2$ there is no nontrivial $4 - (v, k, 1)$ design

Also for $x = 5$ and $y = 2$ there is no non-trivial $4 - (v, k, 1)$, the following table gives the corresponding values of $\lambda_1, \lambda_2, v, k$ and b .

Table 30. Case 3; for $x = 5$ and $y = 2$ the possible case of $4-(v, k, 1)$ design.

λ_3	λ_2	λ_1	k	v	b
5	6	35	4	8	70

In this case there is only one non-trivial $4 - (v, k, 1)$. The following table gives the corresponding values of $\lambda_1, \lambda_2, v, k$ and b .

Table 31. Case 3; for $x = 4$ and $y = 3$ the possible case of $4-(v, k, 1)$ design.

λ_3	λ_2	λ_1	k	v	b
4	12	30	5	11	66

For $x = 6$ and $y = 3$ equation (28) becomes

$$\frac{196560}{(3\lambda_3 + 6)(3\lambda_3 + 12)}$$

And the corresponding values of $\lambda_1, \lambda_2, v, k$ and b are as shown below.

Table 32. Case 3; for $x = 6$ and $y = 3$ the possible cases of $4-(v, k, 1)$ designs.

λ_3	λ_2	λ_1	k	v	b
4	10	20	4	7	35
6	26	91	5	15	273
8	50	260	6	27	1170
10	82	574	7	43	3526
22	442	8177	13	223	140267

For $x = 7$ and $y = 3$ equation (3.4.3.2) becomes

$$\frac{466480}{(3\lambda_3 + 7)(3\lambda_3 + 14)}$$

In this case there is only one non-trivial $4 - (v, k, 1)$. The following table gives the corresponding values of $\lambda_1, \lambda_2, v, k$ and b .

Table 33. Case 3; for $x = 7$ and $y = 3$ the possible case of $4-(v, k, 1)$ design.

λ_3	λ_2	λ_1	k	v	b
7	35	140	5	17	476

For $x = 8$ and $y = 3$ equation (3.4.3.2) becomes

$$\frac{992256}{(3\lambda_3 + 8)(3\lambda_3 + 16)}$$

Also in this case, there is only one non-trivial $4 - (v, k, 1)$. The following table gives the corresponding values

of $\lambda_1, \lambda_2, v, k$ and b .

Table 34. Case 3; for $x = 8$ and $y = 3$ the possible case of $4-(v, k, 1)$ design.

λ_3	λ_2	λ_1	k	v	b
40	1496	52547	17	563	1740233

For $x = 9$ and $y = 3$ equation (3.4.3.2) becomes

$$\frac{1939140}{(3\lambda_3 + 9)(3\lambda_3 + 18)}$$

And the corresponding values of $\lambda_1, \lambda_2, v, k$ and b are as shown below.

Table 35. Case 3; for $x = 9$ and $y = 3$ the possible cases of $4-(v, k, 1)$ designs.

λ_3	λ_2	λ_1	k	v	b
6	21	56	4	9	126
9	57	285	5	21	1197
15	183	1891	7	63	17019

6. Conclusion

In this study a new recursive technique has been developed for the construction of $t - (v, k, \lambda_t)$ designs. Thus, the study has presented an alternative method that is simpler and unified for the construction of BIBDs that are very important in the experimental designs. As it provides designs for different values of k , unlike many methods that provide designs for a single value of k . More so, it provides both Steiner and non-Steiner designs.

Recommendations

Although this study has provided a technique for the construction of $t -$ designs, it is still clear that construction method of $t -$ designs is not known in general. In fact, it is not clear how one might construct $t -$ designs with arbitrary block size. We therefore invite researchers to come up with “additive theorems” for this construction to make it general for any value of t as this may bring in new techniques and ideas. There is also need for obtaining a theorem which would give all values of x and y for the case three in this construction in order to see new Steiner $t -$ designs. Lastly, if there is a computer package that could be incorporated in the method to aid in calculations.

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